

Besides product development for device and machine manufacture, we offer our customers the following technologies for parts and electronics production as well as, equipment and testing device manufacture:

Chipping / machining:	<ul> <li>Milling</li> <li>Turning</li> <li>Drilling</li> <li>Sawing and pre-cut</li> <li>Shaping, flat shaping</li> </ul>	<ul> <li>Laser cutting of steel up to 20 mm</li> <li>Plasma cutting of steel up to 40 mm</li> <li>Gas cutting / flame cutting of steel up to 150 mm</li> </ul>	<ul><li>Flat grinding</li><li>Circular grinding</li></ul>	<ul><li>Wire eroding</li><li>Die sinking</li></ul>
Molding technology:	For aluminum / steel	➤ Sand casting	➤ Injection molding (plastics)	► Mold construction
Sheet metal forming:	<ul> <li>Punching</li> <li>Circular form bending</li> <li>Flattening and rolling</li> </ul>	<ul> <li>Bending, up to 8000 mm with forces between 50 and 800 t</li> <li>Pressure forming</li> <li>Pleats</li> <li>Extrusion</li> </ul>	<ul> <li>Deep-drawing</li> <li>Corner shaping (material thickness: 3 to 5 mm)</li> </ul>	▶ Forging
Assembling:	► Spot welding	▶ Welding	<ul><li>Soldering and brazing</li><li>Bonding</li></ul>	<ul><li>Mechanical assembly</li></ul>
Surface engineering:	<ul><li>Varnishing</li><li>Electroplating</li></ul>	<ul><li>Polishing</li><li>Brushing</li><li>Matting</li><li>Anodization</li></ul>	<ul><li>Sandblasting</li><li>Glass bead blasting</li></ul>	<ul><li>Powder coating</li><li>Plastic coating</li></ul>
Modification of materials characteristics:	► Hardening	► Tempering	► Thermal-stress-relief tempering	
Electronics:	▶ PCB Assembly	<ul> <li>Assembly of modules</li> </ul>	<ul><li>Assembly of cables</li><li>Wiring</li></ul>	▶ Soldering
Optical fibers:	<ul><li>Optical fiber connections</li></ul>	<ul><li>Direct fitting of plugs</li></ul>	► Mechanical splicing	► Fusion splicing
Optics:	<ul><li>Optical assembly</li></ul>			
Quality control:	▶ 2D measuring microscope	<ul> <li>Mechanical quality control</li> </ul>	<ul> <li>Electronic functional and quality testing</li> </ul>	